

## NEIGHBORHOOD CLUB T-BALL

### 2018/2017 Boys/Girls League

### RULES & REGULATIONS

The primary purposes of this league are: participation, skill development, promoting sportsmanship, striving for excellence, learning the responsibility of team play, and providing enjoyment for players.

#### Team Placement and Rosters

Teams are formed according to gender, grade or age, geographic area and coaches availability. For some sports, evaluations, height and the male to female ratio are also considered.

Whenever possible, leagues are organized by gender and by grade or age. Often this is dependent upon the number of children registered for a league. It is occasionally necessary to combine children in two or more age groups to have a sufficient number of teams for a league.

Team rosters are prepared for each league and distributed at the coaches meeting. Only players registered and placed on a team's roster, by the Neighborhood Club, are eligible to participate in games. Additions to that roster will only be made by the Neighborhood Club. A Neighborhood Club staff member will call and inform you of any additions or deletions to your roster. **You may not add players to your roster.** In some cases, waiting lists are kept at the reception office.

#### LEAGUE RULES

1. A game is complete after 3 innings are played, or the time limit is reached. All 9:00 a.m. games must be finished by 10:15 a.m. All 10:30 a.m. games must be finished by 11:45 a.m. All 10:45 a.m. games must be finished by 12 p.m.
2. The baselines will be approximately: 50' The pitcher distance will be approximately: 35'
3. A team shall consist of ten players, four must play in the outfield. Outfielders must start behind the bases. If ten players are not available, eight players may start the game. A scrimmage will be played, if not enough players are available.
4. The batting order includes all players present, all members of the team bat in rotation. If there are not three outs after batting through the order, the inning is over. There must be the same number of batters per inning, per team.
5. Runners may **not** advance on **any** overthrows. No stealing, no lead off's, and no sliding.
6. Batting helmets will be mandatory in this league. When coming up to bat players must have a helmet on and continue to wear it on the base paths.
7. No more than three coaches are allowed in the infield/outfield for instruction.
8. **Boys/Girls 2018/2017 League:** The first four weeks players will use the batting "T" (no exceptions). The remaining four weeks coaches can pitch to their team. If the batter has not hit the ball after **three** pitches the batting "T" will be used.
9. There will be no strike outs or walks.
10. No infield fly rule.
11. If a batter hits his/her own (pitching) coach, the ball is dead. Batter continues to bat.
12. If a team clearly makes an out either by throwing it to a player in a force out scenario or by tagging a runner properly, the player is considered out and shall return to their proper bench.
13. Balls hit of the tee must go 10' from the tee or are considered foul balls and the batter goes again.
14. Batters should only advance one base on a hit ball. The last batter of the inning may run around all bases.

**SEE REVERSE SIDE.**

15. Infielders may not be more than 10 feet in front of base paths.
16. Outfielders may not be less than 10 feet behind the base paths.
17. Stopping of hit balls (unless foul) by coaches is not permitted. Players must retrieve balls.
18. The following ball will be used: **Boys/Girls 2018/2017 League** - 9" Easton IncrediBall (Softouch)
19. All players except for the batters and base runners must be seated on the bench.
20. **The first weekend should be a practice only!**
21. All other regular baseball rules apply.
22. Players may bring their own helmet and bat. The bat must be a certified: T-Ball bat. No other bats will be allowed.

## **RAINY DAYS**

In consideration of participant safety, dangerous weather situations will cause play to be stopped. Safety is the utmost concern in any athletic activity. Usually, a decision to cancel games is not made until game time. Teams will be expected to show up unless otherwise notified by the Neighborhood Club. If you are in doubt as to whether or not the game will be played, check the Neighborhood Club's web site([www.neighborhoodclub.org](http://www.neighborhoodclub.org)) no sooner than one hour before your scheduled game to see a message of cancellation. **If the web site does not specify that your activity is canceled, you are to report to the activity site.**

**Thunder & Lightning:** The old adage "if you see it, flee it" is an important one. baseball fields are big, open spaces, which are susceptible to potential lightning strikes. A strike can hit from up to 10 miles away, which means it could happen before you even see dark clouds in the sky. If a storm should strike, have everyone head to an enclosed space. Cars are also safe. Shelter houses without walls and dugouts are NOT safe places. Be sure to wait 30 minutes after the storm to begin resuming activities, being sure to monitor the weather anyway you can.

Use of dental guards is recommended in all Neighborhood Club sports programs.

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